

## Lecture 6:

### Strong Markov Property, Decomposition Theorem

Last  
Time

Let  $\{X_t\}_{t \in \mathbb{N}}$  be a time homogeneous Markov chain,  $X$  be its state space,  $P$  be the transition matrix such that  $P_{xy} = P(X_1 = y | X_0 = x)$  is the transition probability from the state  $x$  to  $y$ .

0.1 Define:  $P_x(\cdot) = P(\cdot | X_0 = x)$ ,

$$E_x(\cdot) = E(\cdot | X_0 = x),$$

the time first visit to  $x$ :

$$\tau_x = \min \{n \geq 1 \mid X_n = x\} =: \tau_x'$$

the time of  $k$ th visit to  $x$ :

$$\tau_x^k = \min \{n > \tau_x^{k-1} \mid X_n = x\}, \quad \forall k \geq 2.$$

$$P_{xy} = P(\tau_y < \infty | X_0 = x) = P_x(\tau_y < \infty)$$

$$\text{e.g., } P_{yy} = P_y(\tau_y < \infty)$$

0.2 A state  $x$  communicates with a state  $y$  if  $[P^n]_{xy} > 0$  for some  $n \geq 1$ , which is denoted by  $x \rightarrow y$ .

0.3 Lemma 1.  $x \rightarrow y$  iff  $P_{xy} > 0$ .

0.4 Lemma 2. (Transitivity)  $x \rightarrow y$  &  $y \rightarrow z \Rightarrow x \rightarrow z$ .

0.5 A state  $x$  is called *transient* if  $P_{xx} < 1$ .

A state  $x$  is called *recurrent* if  $P_{xx} = 1$ .

0.6 Thm 1.  $x \rightarrow y$  &  $P_{yx} < 1 \Rightarrow x$  is transient.

0.7 Cor 1.  $x \rightarrow y$  &  $x$  is recurrent  $\Rightarrow P_{yx} = 1$ .

TODAY

1. Lemma 3. If  $\exists k > 1, \alpha > 0$ , such that  $\forall x \in X$

$P_x(\tau_y \leq k) \geq \alpha$ , then  $P_x(\tau_y = \infty) = 0, \forall x \in X$ .

(i.e.  $P_{xy} = 1 \forall x \in X$ ). In particular,  $y$  is recurrent.

Pf. Since  $P_x(\tau_y > k) \leq 1 - \alpha$ , by mathematical induction,

$$P_x(\tau_y > nk) \leq (1 - \alpha)^n.$$

Taking limits at both sides yields

$$P_x(\tau_y = \infty) = \lim_{n \rightarrow \infty} P_x(\tau_y > nk) \leq \lim_{n \rightarrow \infty} (1 - \alpha)^n = 0.$$

Thus,  $P_x(\tau_y = \infty) = 0, \forall x \in X$ .

This implies  $P_{xy} = 1 - P_x(\tau_y = \infty) = 1$ .  $\square$

why?

why?

2° Def We say that  $T$  is a **stopping time** if the occurrence (or nonoccurrence) of the event "we stop at time  $n$ ,"  $\{T=n\}$ , can be determined by looking at the values of the process up to that time:  $X_0, X_1, \dots, X_n$ .

Ex1 For a Markov chain  $(X_n)_{n \in \mathbb{N}}$ , to see that  $T_y$  is a stopping time, note that

$$\{T_y = n\} = \{X_1 \neq y, X_2 \neq y, \dots, X_{n-1} \neq y, X_n = y\}$$

and that the right hand side can be determined from  $X_0, X_1, X_2, \dots, X_n$ .

Ex2 For a random walk on  $\mathbb{Z}$  with 0.6/0.4 probability to move a step right/left. Let  $S$  be the final time that integer 0 is ever visited by the chain. Note that  $\{S=n\}$  encodes information about the future and thus it is not a **stopping time**.

## Theorem 2 (Strong Markov Property)

Suppose  $T$  is a stopping time. Given that  $T = n$  and  $X_T = y$ , any other information about  $X_0, \dots, X_T$  is irrelevant for predicting the future. And  $\{X_{T+k}\}_{k \in \mathbb{N}}$  behaves like the Markov chain with initial state  $y$ .

**Proof.** It is sufficient to show,  $\forall n \in \mathbb{N}, y, z \in \mathcal{X}$ ,

$$\mathbb{P}(X_{T+1} = z \mid X_T = y, T = n) = P_{yz}.$$

Here  $\{X_T = y, T = n\}$  represents a set of event.

Define  $V_n := \left\{ (x_0, x_1, \dots, x_n) \mid \begin{array}{l} \text{If } x_0 = x_0, x_1 = x_1, \dots, x_n = x_n, \\ \text{then } T = n \text{ and } X_T = y \end{array} \right\}$ .

Thus,  $\mathbb{P}(X_{T+1} = z, X_T = y, T = n)$

$$= \sum_{x = (x_0, x_1, \dots, x_n) \in V_n} \mathbb{P}(X_{n+1} = z, X_n = x_n, X_{n-1} = x_{n-1}, \dots, X_0 = x_0)$$

Multiplication  
Rule

$$= \sum_{x \in V_n} \mathbb{P}(X_{n+1} = z \mid X_n = x_n, \dots, X_0 = x_0) \cdot \mathbb{P}(X_n = x_n, \dots, X_0 = x_0)$$

Markov property

$$= \sum_{x \in V_n} P(X_{n+1} = z \mid X_n = x_n) \cdot P(X_n = x_n, \dots, X_0 = x_0)$$

$X_n = y$

$$= \sum_{x \in V_n} P_{yz} \cdot P(X_n = x_n, \dots, X_0 = x_0)$$

$$= P_{yz} \cdot \sum_{x \in V_n} P(X_n = x_n, \dots, X_0 = x_0)$$

$$= P_{yz} \cdot P(T = n, X_T = y).$$

Therefore,

$$P_{yz} = \frac{P(X_{T+1} = z, X_T = y, T = n)}{P(T = n, X_T = y)}$$

$$= P(X_{T+1} = z \mid X_T = y, T = n). \quad \square$$

Remark 1. Recall  $\tau_x = \min \{n \geq 1 \mid X_n = x\} := \tau_x^1$ ,

$$\tau_x^k = \min \{n > \tau_x^{k-1} \mid X_n = x\}, \quad \forall k \geq 2.$$

Then the Strong Markov Property implies

$$P_x(\tau_y^k < \infty) = P_{xy} \cdot P_{yy}^{k-1}, \quad \forall k \geq 1, \forall x, y \in X.$$

In particular,  $P_y(\tau_y^k < \infty) = P_{yy}^k$ .

(i).  $P_{yy} = 1$ ; the probability of returning  $k$  times  $P_{yy}^k = 1$ , so the chain returns to  $y$  infinite many times. In this case,  $y$  is called **recurrent**, which continually recurs in the Markov chain.

(ii).  $P_{yy} < 1$ : the probability of returning  $k$  times  $P_{yy}^k \rightarrow 0$  as  $k \rightarrow \infty$ . In this case, the state  $y$  is called **transient**, since after some point it is never visited by the chain.

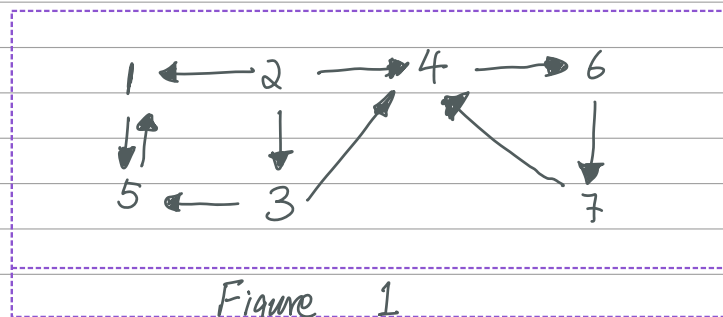
3°. Ex3. (A Seven-State Chain)

Consider the following transition probability:

	1	2	3	4	5	6	7
1	0.7	0	0	0	0.3	0	0
2	0.1	0.2	0.3	0.4	0	0	0
3	0	0	0.5	0.3	0.2	0	0
4	0	0	0	0.5	0	0.5	0
5	0.6	0	0	0	0.4	0	0
6	0	0	0	0	0	0.2	0.8
7	0	0	0	1	0	0	0

**Q:** Identify the states that are recurrent and those that are transient.

**A:** Draw a graph which contains an arc with arrow from the state  $x$  to  $y$  if  $P_{xy} > 0$  and  $x \neq y$ .



**Lemma 4.** Let  $x, y \in X$  be two distinct states. Then  $x \longrightarrow y$  iff  $x$  reaches  $y$  from a sequence of arrows " $\longrightarrow$ ".

Ex3(cont.) One can see that the state 2

communicates with 1 (i.e.  $2 \rightarrow 1$ . Note here

$\rightarrow$  is not the same as  $\rightarrow$ ), since

$$P_{21} = P_2(\tau_1 < \infty) \geq P_2(\tau_1 = 1) = P_2(X_1 = 1) = P_{21} > 0.$$

However, the state 1 does NOT communicate with

state 2. ( $P_{12} = 0 < 1$ ). So Theorem 1 implies that

2 is transient. Similarly, 3 is transient.

To see the rest of the states are recurrent,

we need the following definition and a theorem.

4°. Def. A set  $A$  is closed if, for any  $x \in A$  and

$y \notin A$ ,  $P_{xy} = 0$ . (i.e.,  $x \not\rightarrow y$ ,  $\forall x \in A, \forall y \notin A$ ).

A set  $B$  is irreducible if, for any  $x, y \in B$ ,

$x$  communicates with  $y$  (i.e.  $x \rightarrow y$ ,  $\forall x, y \in B$ ).



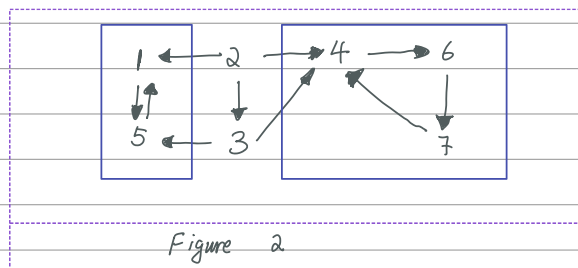
A communicating class is a maximal irreducible set.

A set  $C \subseteq X$  is called a communicating class if

①.  $\forall x, y \in C, x \rightarrow y$  and  $y \rightarrow x$ .

②.  $\forall x \in C, y \notin C$ , either  $x \not\rightarrow y$  or  $y \not\rightarrow x$ .

Remark 2. For example, in Ex 3,



$\{1, 5\}$  and  $\{4, 6, 7\}$  are closed sets, their union  $\{1, 5, 4, 6, 7\}$  is also closed. Moreover, adding  $\{3\}$  provides another closed set  $\{1, 3, 4, 5, 6, 7\}$ . Finally, the whole state space is always closed. Among all these closed sets, only  $\{1, 5\}$  and  $\{4, 6, 7\}$  are irreducible. The communicating classes are  $\{1, 5\}$ ,  $\{2\}$ ,  $\{3\}$ , and  $\{4, 6, 7\}$ .

Theorem 3. If  $C$  is a finite closed and irreducible set, then all states in  $C$  are recurrent.

Remark 3. Returning to Ex1, Theorem 3 tells that states 1, 4, 5, 6, 7 are recurrent, which completes the example.

Together with Theorem 1, Theorem 3 implies the following theorem.

Theorem 4. (Decomposition Theorem).

If the state space  $X$  is finite, then  $X$  can be written as a disjoint union  $S \cup R_1 \cup \dots \cup R_k$ , where  $S$  is a set of transient states and the  $R_i$ ,  $1 \leq i \leq k$ , are closed irreducible sets of recurrent states.

This is the end of this lecture !